

Below is a list of the new requirements for your Scout according to rank. Some requirements will be fulfilled at MAC, but some are optional and can be completed on your free time, or as extra work during and in between rotations. Note that our focus at MAC is on memorable and unique activities within the Scouting experience, and the time you spend together should have priority over requirements that can be completed at a later time.

## Tiger

Adventure- Backyard Jungle	Location/Rotation
Requirement 1- Take a 1-foot hike. Make a list of the living things you find on your 1-foot hike.	Adventure Hike
Requirement 2- Point out two different kinds of birds that live in your area.	Adventure Hike
Requirement 5- With your adult partner, go on a walk, and pick out two sounds you hear in your “jungle”.	Optional
Adventure- Games tigers play	
Requirement 1a- Play two initiative or teambuilding games with the members of your den	Team Building Rotation
Requirement 1b- Listen carefully to your leader while the rules are being explained, and follow directions when playing.	Gaga
Requirement 1c- At the end of the game, talk with the leader about what you learned when you played the game. Tell how you helped the den by playing your part.	Optional/After Gaga
Requirement 2- Make up a game with the members of your den.	Optional
Requirement 3- Make up a new game, and play it with your family or members of your den or pack.	Optional

Adventure - My family's duty to God	
Requirement 1- With your adult partner, find out what duty to God means to your family.	Optional
Adventure - Team tiger	
Requirement 1- List the different teams of which you are a part of.	Optional
Adventure - Tiger bites	
Requirement 1- Identify three good food choices and three foods that would not be good choices.	Optional
Requirement 2- Show that you know the difference between a fruit and a vegetable. Eat one of each.	Optional
Requirement 4- Show you can keep yourself and your personal area clean.	Optional
Requirement 5- Talk with your adult partner about what foods you can eat with your fingers. Practice your manners when eating them.	Optional
Adventure - Tigers in the wild	
Requirement 1- With your adult partner, name and collect the Cub Scout Six Essentials you need for a hike. Tell your den leader what you would need to add to your list if it rains.	Optional
Requirement 2- Go for a short hike with your den or family, and carry your own gear. Show you know how to get ready for this hike.	Adventure Hike
Requirement 3a- Listen while your leader reads the Outdoor Code. Talk about how you can be clean in your outdoor manners.	Optional
Requirement 3b- Listen while your leaders reads the Leave No Trace Principles for Kids. Discuss why you should "Trash Your Trash".	Optional
Requirement 3c- Apply the Outdoor Code and Leave No Trace Principles for Kids on your	Optional

Tiger den and pack outings. After one outing, share what you did to demonstrate the principles you discussed.	
Requirement 4- while on the hike, find three different kinds of plants, animals, or signs that animals have been on the trail. List what you saw in your Tiger Handbook.	Adventure Hike
Requirement 5- Participate in an outdoor pack meeting or pack campout campfire. Sing a song and act out a skit with your Tiger den as part of the program.	Campfire
Requirement 6- Find two different trees and two different types of plants that grow in your area. Write their names in your Tiger Handbook.	Optional
Requirement 7- Visit a nearby nature center, zoo, or another outside place with your family or den. Learn more about two animals, and write down two interesting things about them in your Tiger Handbook.	Optional
Adventure - Curiosity, intrigue, and magical mysteries	
Requirement 4- Create a secret code.	Optional
Requirement 5- With the other Scouts in your den or with your family, crack a code that you did not create.	Murdock's Recordings
Requirement 6- Spell your name using sign language, and spell your name in Braille.	Optional
Adventure - Earning your stripes	
Requirement 4- Talk with your den and adult partner about polite language. Learn how to shake hands properly and introduce yourself.	Optional
Requirement 5- Play a game with your den. Then, discuss how your den played politely.	Optional
Adventure - Floats and Boats	
Requirement 3- With your den, say the	Boating/Swimming

SCOUT water safety chant.	
Requirement 4- Play the buddy game with your den.	Swimming
Requirement 5- Show that you can put on and fasten a life jacket the correct way	Boating
Requirement 7- Show how to enter the water safely, blow your breath out under the water, and do a prone glide	Swimming
Adventure - Good knights	
Requirement 1a- With your den or adult partner, say the scout law. Explain to your den one of the 12 points of the Law and why you think a knight would have the same behavior.	Optional
Requirement 1b- If you have not already done so, make a code of conduct with your den that will describe how each person should act when you are all together. If your den has a code of conduct, discuss with your den what updates in might need. Vote on which actions should go in your den code of conduct.	Optional
Requirement 4- Think of one physical challenge that could be part of an obstacles course. Then help your den design a Tiger knight obstacle course. With your adult partner, participate in the course.	Obstacle Course
Adventure - Sky is the limit	
Requirement 1- With your den or adult partner, go outside to observe the night sky. Talk about object you see or might see.	Astronomy
Requirement 3- Observe in the sky or select or select from a book or chart two constellation that are easy to see in the night sky. With your adult partner, find out the names of the stars that make up the constellation and how the constellation got its name. Share what you found with your den.	Astronomy
Requirement 4- Create and name your own	Optional

constellation. Share your constellation. Share your constellation with your den.	
Requirement 6- Find out about two different jobs related to astronomy. Share this information with your den.	Optional
Adventure - Tiger-iffic!	
Requirement 2- Play a board game or another inside game with one or more members of your den	Optional
Requirement 3- Play a problem-solving game with your den.	Obstacle Course
Requirement 5- With other members of your den, invent a game, OR change the rules of a game you know, and play the game.	Optional
Requirement 6- Play a team game with your den.	Optional
Adventure - Tiger: safe and smart	
Requirement 2a- Show you can “Stop, Drop, and Roll”.	Optional
Requirement 2b- Show you know how to safely roll someone else in a blanket to put out a fire.	Optional
Adventure - Tiger tag	
Requirement 1- Choose one active game you like, and tell your den about it.	Gaga
Requirement 4- Play the game that your den has chosen. After the game, discuss with your den leader the meaning of being a good sport.	Optional
Adventure - Tiger tales	
Requirement 1- Create a tall tale with your den.	Optional
Requirement 2- Create your own tall tale. Share your tall tale with your den.	Optional

Requirement 3- Read a tall tale with your adult partner.	Optional
Adventure - tiger theater	
Requirement 2- As a den, play a game of one-word charades with your adult partners.	Optional

## Wolf

Adventures- Call of the Wild	
Requirements 1- Attend a planned camping event	Hey you did it!
Requirements 2-Tie a square knot	Optional
Requirements 3- Identify 4 different types of animals	Optional
Requirements 4- Make a list of potential weather changes that might happen this time of year. Explain how you will be prepared.	Optional
Requirements 5- Demonstrate what to do- a) Approached by a stranger b) In the case of a natural disaster c) Spread of germs	Optional
Requirements-6 Participate/prepare a song or skit, and perform at a campfire, with Den or family	Campfire Rotation
Requirements-7a Recite the outdoor code with an adult leader.	Optional

Requirements - 7b Recite the leave no trace principles with your kids. Talk about how they support the outdoor code	Optional
Requirements-7c After your campout demonstrate fire safety	Optional
<b>Adventures-Council Fire</b>	
Requirements 1- Participate in a flag ceremony, learn how to fold and care for a flag.	Flag Ceremonies
<b>Adventures - Duty to God</b>	
Requirements 2a- Give two ideas of how you can practice your duty to God	Optional
Requirements 2c- Learn and sing a song that could be sung before or after a meal that shows reverence.	Grace Before Meals
Requirements 2d- Offer a prayer, meditation, or reflection with your family or Den.	Optional
<b>Adventures- Howling at the Moon</b>	
Requirements 1- Show you can communicate in at least two different ways	Optional
Requirements 2- Work with your den to create a original skit	Campfire Rotation
Requirements 3- Work together with your den to plan, prepare and rehearse a campfire program to present to you family at a Den meeting	Campfire Rotation
Requirements 4- Practice and preform your role for a pack campfire program	Campfire Rotation
<b>Adventures - Paws on the Path</b>	
Requirements 1- Show you are prepared to hike safely by putting together the Cub scout six essentials to take along on your hike.	Optional
Requirements 2- Tell what the buddy system is and why it is important in cub scouts.	Optional
Requirements 3 – Describe what you should do if you get separated from your group while hiking.	Optional
Requirements 4- Choose the appropriate clothing to wear on your hike based on the expected weather.	Optional

Requirements 5- Before hiking recite the Outdoor code and the Leave no trace principles for kids with your leader. After hiking, discuss how you showed respect for wildlife.	Optional
Requirements 6- Go on a 1 mile hike with your den or family. Watch and record two interesting things that you've never seen before.	Optional
Requirements 7- Name two birds, two insects, and two other animals that live in your area. Explain how you identified them.	Optional
Requirements 8- Draw a map of an area near where you live using common map symbols. Show which direction is north on your map.	Optional
<b>Adventures - Running with The Pack</b>	
Requirements 1- Play catch with someone at 10 steps	Optional
Requirements 2-Walk a line forward, back, and sideways	Optional
Requirements 3- Practice Flexibility and balance by doing a front roll, a back roll, and a frog stand.	Optional
Requirements 4 – Play a sport or game with your den or Family and show good sportsmanship	Optional
Requirements 5- Do at least two of the Following: frog leap, inchworm walk, Kangaroo hop or crab walk.	Optional
<b>Adventures - Air of the Wolf</b>	
Requirements 1c-Conduct at least one of the following investigations to see how air affects different objects	Optional
Requirements 2a- with other members of your den, go outside and record the sounds the sounds you hear identify which of these sounds is result of moving air.	Optional
<b>Adventures- Code of the Wolf</b>	
Requirements 1a- With the member of your Den or family, make a game with simple materials that require math to keep score.	Optional
Requirements 1b- play a game of Go fish for 10's	Optional
Requirements 2a- with other members of yours	

den or family and identify three different types of shapes that you see in nature.	
Requirements 4a- use a secret code number to send a message to one of your Den members have that person send a message back to you.	Program/ Shelters
Requirements 4c- practice using a code stick to create and decode a message.	Optional
<b>Adventures- Digging in the Past</b>	
Requirements 1- Play a game that demonstrates your knowledge of dinosaurs, such as a dinosaurs match game.	Excavation Site, Free time
Requirements 2- Create an imaginary dinosaur its name, what it eats, and where it lives.	Excavation Site, Optional
Requirements 4- Make a Dinosaur Dig	Excavation Site
Requirements 6- Be a paleontologist and dig through the dinosaur digs made by your den. Show and explain the ways a paleontologist works carefully during a dig.	Excavation Site
<b>Adventures -Finding your way</b>	
Requirements 3a- Identify what a compass rose is and where it is on the map.	Optional
Requirements 3b- Use a compass to identify which is north. Show how to determine which way is south, east, and west.	Optional
Requirements 1- Wash your hands while singing the germ song.	Optional
<b>Adventures- Paws Skills</b>	
Requirements 2- With your Den, talk about why it is important to stretch before and after exercising. Demonstrate proper warm-up movements and stretches before and after activity you do that involves action.	
Requirements 7- With your Den develop an obstacle course that involves five different movements. Run the course two times and see if your time improvements.	Obstacle Course
<b>Adventures- Spirit of Water</b>	
Requirements 3-Explain to your Den Leader why swimming is good exercise	Optional

Requirements 4- Explain the safety rules that you need to follow before participating in swimming or boating.	Optional
Requirements 6- Visit a local swim area with your family or wolf den with qualified supervision, jump into water that is at least chest high and swim 25 feet or more.	Optional

## Bear

Adventure- Bear Claws	
Requirement 1- Learn the three common designs of pocket knives.	Optional
Requirement 2- Learn knife safety and earn whittling chip.	Optional
Requirement 3- Carve two items.	Optional
Adventure- Bear necessities	
Requirement 1- overnight camp with your pack.	Webelos Program
Requirement 2- attend a campfire and participate.	Campfire
Requirement 3- make a list of items needed for a campout.	Optional
Requirement 4- make a list of equipment that the group should bring on a campout.	Optional
Requirement 7- help set up a tent and explain why you chose that specific spot for the tent.	Optional
Requirement 8- demonstrate how, and explain the purpose of two half hitches.	Optional
Adventure - Fellowship and Duty to God	

Requirement 2B- choose a person whose faith and duty to God you admire and discuss this person with your family.	Optional
Adventure - Fur, Feathers, and Ferns	
Requirement 1- while hiking a mile, identify six signs that any organisms are living nearby.	Rotation transitions
Requirement 2- name and animal that has gone extinct in the last 100 years and one animal that is endangered and explain what caused this.	Optional
Requirement 4- Observe wildlife from a distance and describe what you saw.	Optional
Requirement 5- use a magnifying glass to examine plants more closely. Describe the difference.	Optional
Requirement 6- learn about composting	Optional
Adventure - Grin and Bear it	
Requirement 1- play a challenging game.	Gaga
Requirement 3- help a younger cub scout take part in an event at a cub scout carnival.	Graduation party
Requirement 4- after the carnival, discuss with the members of your den and your den leader what went well, what could be done better and how everyone worked together.	Optional
Requirement 5- make a present an award to one of the adults who helped you organize the activities at the cub scout carnival.	Optional
Adventure - Paws for Action	
Requirement 1- find out about two famous americans	Optional
Adventure - A Bear goes fishing	
Requirement 3- learn about fishing equipment, and make a simple fishing pole.	Optional/Fishing rotation
Adventure - Bear Picnic Basket	

Requirement 1b- prepare for cooking by explaining the importance of planning, tool selection, and cooking safety.	Optional
Adventure - Beat the Drum	
Requirement 8- Create a dance.	Optional
Adventure - Critter Care	
Requirement 5- Tell three ways that animals can help people.	Optional
Adventure - Forensics	
Requirement 1- Talk with your family and den about forensics and how it is used to help solve crimes.	Optional
Requirement 2- Analyze your fingerprints.	ID card
Requirement 5- make a shoe imprint.	Rotation Transitions
Adventure - roaring laughter	
Requirement 1- write down three things that make you laugh	Optional
Requirement 2- practice reading tongue twisters.	Optional
Requirement 4- play a game that makes you laugh.	Inevitable
Requirement 5- share few jokes with a couple of friends to make them laugh.	Optional
Requirement 6- practice at least two run-ons with your den, and perform them at a pack meeting or campfire program.	Optional
Adventure - Robotics	
Requirement 1- Identify six tasks performed by robots.	Optional
Adventure - Salmon Run	
Requirement 1- explain the safety rules that you need to follow before participating in boating.	Boating

Requirement 2- Identify the equipment needed when going boating.	Boating
Requirement 3- Demonstrate correct rowing or paddling form. explain how these are good exercises.	Boating
Requirement 4- Explain the importance of response personnel or lifeguards in a swimming area.	Swimming
Requirement 6- Visit a local swimming area with your den or family.	Swimming
Requirement 7- Demonstrate the front crawl swim stroke to your den or family.	Swimming
Requirement 8- Name the three swimming ability groups for the BSA.	Swimming
Requirement 9- Attempt to earn the BSA beginner swim classification.	Swim checks

## Webelos/Arrow of Light

Adventures -Cast Iron Chef	
Requirements 4- Prepare a balanced meal for your den or family; utilize one of the methods below for preparation	Webelos Overnight

Requirements 5- Demonstrate an understanding of food safety practices while preparing the meal.	Webelos Overnight
Adventures- First Responders	
Requirements 1- Explain what first aid is. Tell what you should do after an accident	Optional
Requirements 2- Show what to do for the Hurry cases of first aid.	Optional
Requirements 4 – show how to treat for shock	Optional
Requirements 5- Demonstrate that you know how to treat the following: Cuts and scratches, Burns and scalds, sunburn, blisters on the hand and foot, Tick bites, Bites and stings of other insects, Venomous snakebites, Nosebleed, Frostbite.	Optional
Adventures- Stronger, Faster, Higher	
Requirements 1-Understand and explain why you should warm up before exercising and cool down afterward. Demonstrate the proper way to warm up and cool down.	Optional
Requirement 5- With adult guidance, lead younger scouts in a fitness game of games as a gathering activity for a pack or den meeting.	Optional
Requirement 6- Try a new sport you have never tried before.	Rotations that are new to you
Adventures-Webelos Walkabout	
Requirement 1- Create a hike plan.	Webelos Program
Requirement 2- Assemble a hiking first-aid kit	Webelos Program
Requirement 3-Describe and identify from photos any poisonous plants and dangerous animals and insect you might encounter on your hike.	Webelos Program
Requirement 5- Recite the outdoor code and the leave no trace principle for kids from memory. Talk about how you can demonstrate them on your Webelos adventures.	Optional
Requirement 6- with your webelos den or with a family member, hike 3 miles	Webelos hike
Adventures -Camper	
Requirement 2- On arrival at the campout, with your Den and Den leader or family, determine where to set up your tent. Demonstrate knowledge of what	Optional

<p>makes a good tent site and what makes a bad one set up tent without help from an adult.</p>	
<p>Requirement 3- Once your tents are set up, discuss with your den what actions you should take in the case of the following extreme weather events which could require you to evacuate.</p>	<p>Optional</p>
<p>Requirement 5- Show how to tie a bowline. Explain when this knot should be used and why. Teach it to another scout who is not a Webelos scout.</p>	<p>Optional</p>
<p>Requirement 7- Recite the outdoor code and the leave no trace principles for kids from memory. Talk about how you can demonstrate while you are working on your arrow of light. After one you outing, list the things you did to follow the outdoor code and leave no trace.</p>	<p>Optional</p>
<p>Adventures- Scouting Adventure</p>	
<p>Requirement 1- Prepare yourself to become a Boy Scout by completing all of the items below. (see page 182).</p>	<p>Optional</p>
<p>Requirement 5- a) Show how to tie a square knot, two half hitches, and a taut line hitch. Explain how each knot is used. b) Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.</p>	<p>Optional</p>
<p>Requirement 6- Demonstrate your knowledge of the pocketknife safety rules and the Pocket Knife Pledge. If you have not already done so, earn your whittling chip card.</p>	<p>Ask Your Shelter Director, Optional</p>